

**Roland legendary sound**  
**Sequencer plus audio track recorder**  
**Expandable sounds (SRX) and memory (RAM)**  
**Mixdown and mastering**  
**Computer integration**

**Roland legendary sound**

- Same sound engine as Roland's flagship Fantom-X series workstations.
- 128-note polyphony for complex performances and intricate sequences.
- Over 1000 patches/rhythm sets -- many newly created just for the Juno-G.

**Sequencer plus audio track recorder**

- 16-track MIDI sequencer plus 4-track audio recorder.
- Audio tracks BPM match in real-time to master tempo of MIDI tracks.
- Host of MIDI and audio editing tools including waveform-based editing.
- Six control knobs and four sliders for control of MIDI and audio tracks.
- Selection of six input effects to help get pro recordings from the start.

**Expandable sounds (SRX) and memory (RAM)**

- SRX expansion slot accommodates any of Roland's current library of SRX Sound Expansion Boards.
- RAM expandable to over 51 min of stereo recording using common 512mb DIMM.
- PC Card slot for additional storage using CompactFlash cards up to 1GB.

**Mixdown and mastering**

- Dedicated chorus and reverb processors, plus three multi-effects processors with COSM guitar amp modeling, lo-fi processing and more.
- Automated mixdown combines MIDI and audio tracks to a stereo master recording in .WAV or AIFF format.
- Pro multi-band compressor for adding final punch and presence to mixes.

**Computer integration**

- Export .WAV/AIFF files to PC/Mac for backup or CD burning.
- Import .WAV/AIFF files to audio tracks and SMF files to sequence tracks.
- USB-MIDI interface for controlling music software and soft-synths.
- USB Editor included for graphic editing of patches, performances and audio.
- Free copy of Sonar LE by Cakewalk included in the box!

**LET'S START BY PLAYING THE DEMO SONG "SAY IT". (The demo song automatically loads when you power-up the Juno-G. Here's how to load it manually.)**

- 1) In the **EDIT** section, press the **SONG** button so it is lit red.
- 2) Press **WRITE[SAVE/LOAD]**.
- 3) Press **F4 [Load Song+SmpIs]**.
- 4) Press **F6 [LOAD]** followed by **F6 [EXEC]**.

**HERE ARE SOME COOL FUNCTIONS TO SHOW WHILE THE DEMO SONG PLAYS:**

**Show the four stereo audio tracks in the Juno-G:**

- 1) Press the **AUDIO TRACK** button. The audio tracks will appear in the display.
- 2) Press **F6 [MIXER]** to open the audio track mixer.
- 3) Use the use four sliders to adjust the playback volume of the four audio tracks.

**Change the song tempo and to show how the audio tracks will BPM match:**

- 4) Press the **TEMPO** button.
- 5) Use the **DIAL** to speed up or slow down the audio tracks. Press **TEMPO** to exit.
- 6) When you are finished playing the demo song press **STOP**.
- 7) If you wish to rewind back to the beginning, hold down **STOP**, then press **BWD**.

**LET'S CHECK OUT THE PATCHES IN THE JUNO-G:**

- 1) In the **MODE** section, press **PATCH**.
- 2) Use the ten **CATEGORY** keys below the display to select a family of patches.
- 3) For this example, press **PIANO**. Use the dial to select, **PR-A:004 "A'live Piano"**.
- 4) Press the **AUDITION** key in the **MODE** section to preview the sound.
- 5) Use the steps above to check out the following patches:  
**RHYTHM: USER:012 "HipHop&Latin" • GUITAR: PR-A:113 Cmp Stl Gtr"**  
**ORCH: USER: 003 "Magestic Str" • VOCAL/PAD: PR-F:038 "Flange Dream"**  
**SYNTH: PR-E:079 "TranceSaws ", BASS: PR-B:099 "Super-G DX"**

**Note: You can also adjust the CUTOFF and RESONANCE knobs while auditioning patches..**

**HERE'S HOW TO USE THE PRESET RHYTHM PATTERNS TO DEMO SEQUENCING:**

- 1) In the **EDIT** section, press **SONG**, then press **MENU**.
- 2) Press **F2 [SONG CLEAR]**. Press **F6 [EXEC]**.
- 3) Use the **UP** or **DOWN CURSOR** to select **Track 10**.
- 4) Under **EDIT** press **RHYTHM PATTERN** and use the **DIAL** to select **"P17: Hip Hop 2"**
- 5) Press **REC** in the **SONG RECORDER** section.
- 6) Use the **DOWN CURSOR** to select **"Count In"**. Use the **DIAL** to change to **"OFF"**.
- 7) Press **PLAY** and the sequencer will start playing and recording the Rhythm Pattern.
- 8) Press **[F6] CLOSE** to exit the **REAL TIME CONTROL** screen.
- 9) Use the six **"PAD"** buttons to trigger different variations of the Rhythm Pattern.
- 10) When finished, press **STOP**. Hold down **STOP** and press **BWD** to rewind.
- 11) Press **PLAY** to listen back to the drum sequence recording you just made.